

CHOICE BOARD

THE LEGEND OF ROBIN HOOD

Retell the play in the form of a graphic novel. Be sure to include thought and speech balloons, captions, sound effects, and motion lines.

Create a board game based on *The Legend of Robin Hood*. Include question cards that draw on the play and its captions. Be sure that the purpose of the game, its pieces, and the board itself stay true to the story. Don't forget to display your game's rules clearly on the board or on a separate piece of paper.

Imagine you are Friar Tuck. Write a letter to King Richard I about the corruption in England.

Create a talk show in which the characters in the play are invited to discuss what's going on in Nottingham. Your talk show can be a video conference (like Zoom or Google Meet), a podcast, or a written transcript.

Write the next scene of this play. You'll need to decide when it takes place, where it takes place, and who is in the scene. Make sure the characters stay true to how they are portrayed in the play.

Note: This is the contest prompt that appears at the end of the play.

Compose a new chant or series of chants that Robin Hood, the Merry Men, and Lady Marian might sing on their journey back to Sherwood Forest. Possible topics: the archery contest, justice, the life of an outlaw. (See Scenes 1 and 2 for chant examples.)